

Racetrax[®] is an exciting computer–animated horse race themed lottery draw game that offers 13 different ways to win.

HOW TO PLAY:

- 1. Ask the store clerk for a Quick Pick [QP] for the bet of your choice: WIN, SHOW, WIN/SHOW, EXACTA, QUINILLA, TRIFECTA or SUPERFECTA, or fill out a play slip and choose your own bet type.
- 2. Choose your horse(s) or select the Quick Pick [QP] option.
- **3.** On the play slip, pick your horse(s) of choice with the coordinating box description based on your bet type selection.
- **4.** Choose how much you want to bet on a race. Please note the \$.10 and \$.50 options are only eligible for the Trifecta Box, Trifecta Wheel, Superfecta Box and Superfecta Wheel.
- **5.** Select how many consecutive races you want to play. Choose 1, 2, 3, 4, 5, 10 or 20 consecutive races.
- 6. You may choose to play the Racetrax Bonus option for a chance to have your winnings multiplied. If you want to play Racetrax Bonus, your bet amount will be doubled. Racetrax Bonus draws first, with a wheel that spins and stops to reveal which multiplier, if any, applies to the next races. The possible multiplies are as follows: No Bonus, 3X, 4X, 5X and 10X. If the horse(s) you selected win the race and you played Racetrax Bonus, your winnings will be multiplied as long as a multiplier was revealed. For example, if you win \$7 on Racetrax, and the multiplier for that race is three, then you collect \$21. If the multiplier is four, you collect \$28, and so on.
- 7. Players can watch Racetrax races at select Kansas Lottery Retailers. Other options for checking your ticket can be a Ticket Checker machine at any Kansas Lottery Retailer or kslottery.com.
- **8.** For additional information please see the Racetrax How to Play brochure or go to kslottery.com.

Play from 4:00 a.m. (CT) to 2:50 a.m. (CT) every day!

You have until 2:49 a.m. to purchase tickets.

HOW TO WIN:

RACETRAX [®] Payout Chart				
Horse Number	Probability of Winni per \$1 Bet (1 in X)		Show*	
1	4.50	\$3.00	\$1.20	
2	6.01	\$4.00	\$1.40	
3	7.51	\$5.00	\$1.60	
4	10.51	\$7.00	\$2.20	
5	13.51	\$9.00	\$2.80	
6	15.02	\$10.00	\$3.00	
7	16.52	\$11.00	\$3.40	
8	18.02	\$12.00	\$3.60	
9	22.52	\$15.00	\$4.60	
10	30.03	\$20.00	\$6.00	
11	37.54	\$25.00	\$7.40	
12	45.05	\$30.00	\$8.80	

Quinella*	Trifecta*	
Winning Return for \$1**	Winning Return for \$1**	
Select the 2 horses that will finish	Select the 3 horses that will finish	
in 1st & 2nd place (any order)	in 1st, 2nd & 3rd place (exact order)	
Min. Return - \$7	Min. Return - \$64	
Max. Return - \$549	Max. Return - \$31,454	
Exacta*	Superfecta*	
Winning Return for \$1**	Winning Return for \$1***	
Select the horses that will finish	Select the horses that will finish in	
in 1st & 2nd in exact order	1st , 2nd, 3rd & 4th in exact order	

* The probability and prize payouts are derived from each horse's probability of finishing 1st.
** Multiply \$1 prize payout times dollars bet to determine payouts for other dollar amounts

played per race. **** Divide \$1 prize payout by either 10 or 2 to determine payouts when betting \$.10 and \$.50 per race, respectively.

WIN, SHOW, QUINELLA, EXACTA & TRIFECTA bet types: Maximum prize liability is \$1,000,000 per race. \$1,575,000 is the maximum prize liability when there are bonus winners. \$315,000 is the maximum prize per race on any one Racetrax* ticket when Racetrax* Bonus is not selected, or when Racetrax* Bonus is selected and "No Bonus" occurs on the Bonus wheel. \$1,575,000 is the maximum prize per race on any one Racetrax* ticket when Racetrax* Bonus is selected and a bonus is won. When maximum liability per race per bet type exceeds these stated levels, the prizes shall be calculated on a pari-mutuel basis.

SUPERFECTA bet type: Maximum prize liability is \$650,248 per race. \$1,950,744 is the maximum prize liability when there are bonus winners. \$650,248 is the maximum prize per race on any one ticket without Bonus; \$1,950,744 with Bonus. When maximum liability per race per bet type exceeds these stated levels, the prizes shall be calculated on a pari-mutuel basis.

GET IN ON THE ACTION!

